



Drought and Climate Adaption workshops for graziers

Healthy Land and Water is hosting **free** Drought and Climate Adaptation workshops in **Beaudesert** and **Boonah**. The workshops will provide a wide range of information, practical advice, and tools to help graziers understand and identify risks and develop adaptation strategies and plans and transformative NRM practices for their properties. Producers will be able to incorporate learnings into their property management plans to build drought and climate impact resilience.

Attendees will hear from guest speakers from the Queensland Department of Agriculture and Fisheries and the University of Southern Queensland - Centre for Applied Climate Science (USQ ClimateMates). Topics will include an overview of historic climate patterns, main drivers, current seasonal outlook and latest forecasting information and tools. **Morning tea and lunch is provided.**

BEAUDESERT

DATE: Thursday 23 September 2021 | 9am – 2pm

LOCATION: Beaudesert Golf Club, 135 Kerry Rd, Beaudesert

RSVP: By Thursday 16 September

BOONAH

DATE: Thursday 30 September | 9am – 2pm

LOCATION: The Outlook Centre, 4001 Ipswich Boonah Rd, Boonah

RSVP: By Thursday 23 September

For **more information** or to **RSVP**, please contact **Marc Leman** on 0417 643 586 or marc.l@hlw.org.au

Numbers are limited - bookings essential!



This program is supported by Healthy Land and Water, through funding from the Australian Government's Future Drought Fund. This workshop is supported by Scenic Rim Regional Council through grant funding from the Australian Government.



This event is operating with a COVID-19 safe plan and will be held in line with government guidelines.

This event will be recorded digitally for promotional purposes. By attending this event, you are agreeing for your name/photograph/image/audio recording/video recording to be used by Healthy Land and Water for business purposes. If you do not wish your image to be used, please ensure you inform an event organiser at the event.